

## Environmental Regulations

We care about the environment in our marina and therefore require certain precautions when working on your boat within our premises. The boat owner is responsible for ensuring that any hired contractors are aware of and comply with these rules. Pollution and littering may result in cleaning and decontamination costs charged to the boat owner.

**Environmental fee for violation of the environmental regulations – cost of decontamination +10%, minimum SEK 5,000.**

- For all types of work such as sanding, scraping, and painting the boat hull, the ground must be covered with tarpaulin or similar material.
- Sanding machines and similar equipment must be connected to a vacuum cleaner with a HEPA filter.
- To prevent paint residue and sanding dust from spreading in the wind, plastic curtains or similar must be set up around the boat. Vacuum inside the curtains at the end of each workday. No sanding or paint residue may end up on the ground or on neighboring boats.
- No form of sandblasting is allowed on the marina grounds. One of the marina's facilities has a blasting hall where you can get assistance with environmentally friendly and highly effective removal of bottom paint. (See [www.plastskador.se](http://www.plastskador.se))
- All types of hot work (welding, shrink wrapping, etc.) must comply with the Swedish *Heta Arbeten* (Hot Work) safety regulations to minimize fire risks. The boat owner is responsible for ensuring that the contractor holds the proper certifications.
- It is not permitted to use a pressure washer while the boat is on the storage area.
- Only clean water is allowed on the ground. All forms of glycol, oil, fuel, etc., must be collected.
- All waste must be removed: brushes, rollers, tape, plastic, ropes, etc. No traces should remain after the work is completed. Oils, leftover paint, aerosols, glycol, etc., can be disposed of at the marina's environmental stations.

The marina staff and harbor office are happy to answer any questions.

**Thank you!**

Svinninge Marina